

# Distributed Algorithms 2025

10 Sinkless orientation

# Recap

- **1st period:**
  - exactly what is a “distributed algorithm”
  - models of distributed computing:  
PN, LOCAL, CONGEST
  - how to **design** fast distributed algorithms  
in these models
- **Are these algorithms the best possible?**

# Recap

- **2nd period:**

- how to prove negative results
- *week 7:* using **covering map** arguments
  - e.g. problem  $X$  cannot be solved at all in the PN model
- *week 8:* using **local neighborhood** arguments
  - e.g. problem  $X$  cannot be solved in  $o(n)$  rounds in the LOCAL model
- *week 9:* using the **round elimination** technique
  - e.g. ... what?

# This week's plan

- **Topic:** complexity of *sinkless orientation*
  - task: high-degree nodes must have outdegree  $\geq 1$
  - possible in  $O(\log n)$  rounds, not in  $o(\log n)$  rounds
- **Video:** *why* do we care about this?
  - e.g. hardness of graph coloring
- **Today:** how to *prove* it?
  - round elimination & fixed points

# Round elimination

- **Function:** maps problem  $X$  to problem  $\text{re}(X)$ 
  - formal symbol manipulation & computer program
- **Thought experiment:**
  - assume algorithm  $A$  solves problem  $X$  in  $T$  rounds
  - design an algorithm  $A'$  that looks at distance  $T - 1$  and *simulates  $A$  for all possible extensions*
  - it turns out that  $A'$  solves exactly  $\text{re}(X)$
  - and one more round lets us solve  $X$

# Round elimination

- **New roles:** swap active and passive
- **New labels:** *sets* of old labels
- **New active configurations:**  
*all* choices are old *passive* configurations
- **New passive configurations:**  
there *exists* a choice that is an old *active* configuration

# Sinkless orientation

- **Labels:**  $\{ O, I \}$ 
  - $O$  = *"edge oriented away from the active node"*
  - $I$  = *"edge oriented towards the active node"*
- **Active:**  $[ O, ?, ? ]$ 
  - *"at least one outgoing edge"*
- **Passive:**  $[ I, ?, ? ]$ 
  - *"at least one outgoing edge"*

## **Sinkless orientation:** $O, I$

- active:  $[O, ?, ?]$
- passive:  $[I, ?, ?]$

## **Output problem:** $\{O\}, \{I\}, \{O, I\}$

- active:  $[\{I\}, ?, ?]$
- passive:  $[\{O\}, ?, ?]$  or  $[\{O, I\}, ?, ?]$

## **Maximal problem:** $\{I\}, \{O, I\}$

- active:  $[\{I\}, \{O, I\}, \{O, I\}]$
- passive:  $[\{O, I\}, ?, ?]$

## **Sinkless orientation:** $O, I$

- active:  $[O, ?, ?]$
- passive:  $[I, ?, ?]$

## **Output problem:** $\{O\}, \{I\}, \{O, I\}$

- active:  $[\{I\}, ?, ?]$
- passive:  $[\{O\}, ?, ?]$  or  $[\{O, I\}, ?, ?]$

## **Maximal problem:** $A, B$

- active:  $[A, B, B]$
- passive:  $[B, ?, ?]$

# Output problem

- **Labels:** { A, B }
  - A = *"edge oriented away from the active node"*
  - B = *"edge oriented towards the active node"*
- **Active:** [ A, B, B ]
  - *"**exactly** one outgoing edge"*
- **Passive:** [ B, ?, ? ]
  - *"at least one outgoing edge"*

## **Starting point:** $A, B$

- active:  $[A, B, B]$
- passive:  $[B, ?, ?]$

## **Output problem:** $\{A\}, \{B\}, \{A, B\}$

- active:  $[\{B\}, ?, ?]$
- passive: ...

## **Maximal problem:** $\{B\}, \{A, B\}$

- active:  $[\{B\}, \{A, B\}, \{A, B\}]$
- passive:  $[\{A, B\}, ?, ?]$

## Starting point: A, B

- active: [ A, B, B ]
- passive: [ B, ?, ? ]

## Output problem: {A}, {B}, {A,B}

- active: [ {B}, ?, ? ]
- passive: ...

## Maximal problem: A, B

- active: [ A, B, B ]
- passive: [ B, ?, ? ]

# Fixed points

- $X = \mathbf{re}(X)$ , and  $X$  is not 0-round solvable
- " $X$  can be solved 1 round faster than  $X$ "
  - contradiction
- One of our assumptions fails — which one?

# Fixed points

- $X = \mathbf{re}(X)$ , and  $X$  is not 0-round solvable
- *$X$  cannot be solved in  $o(\log n)$  rounds* in the deterministic PN model
- We can also derive hardness results for deterministic and randomized LOCAL model

# Often used like this

- We are interested in problem  $X$
- Find a suitable *relaxation*  $Y$  of  $X$ 
  - problem  $Y$  is at most as hard as  $X$
  - problem  $Y$  is nontrivial
- Show that  $Y = \text{re}(Y)$  or  $Y = \text{re}(\text{re}(Y))$ 
  - $Y$  cannot be solved fast
  - $X$  cannot be solved fast

# Sinkless and sourceless

- **Labels:**  $\{ O, I \}$ 
  - $O$  = *"edge oriented away from the active node"*
  - $I$  = *"edge oriented towards the active node"*
- **Active:**  $[ O, I, ? ]$ 
  - *"at least one outgoing and one incoming edge"*
- **Passive:**  $[ I, O, ? ]$ 
  - *"at least one outgoing and one incoming edge"*