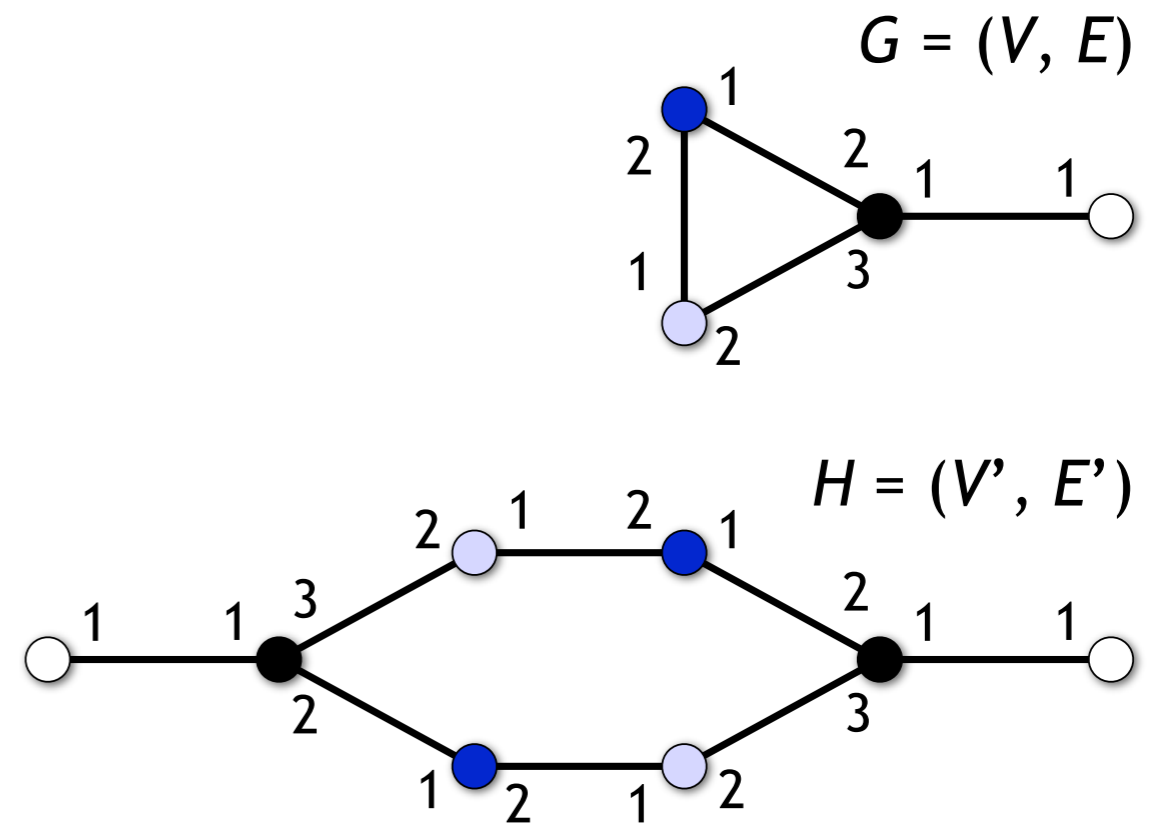


# Deterministic Distributed Algorithms

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Jukka Suomela

Intensive course 10-21 May 2010



# DDA 2010, lecture 0: About the course

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- What and for whom

# What?

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- Distributed algorithms
  - several computers, communication links
- Restrictive models of distributed computing
  - everything is deterministic: no randomness
  - as little extra information as possible
- Graph problems
  - e.g., graph colouring

# What?

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- Fast algorithms for extremely large networks
  - time = number of communication rounds
  - worst-case analysis
- Sending information across the network takes much more time than running these algorithms!
  - i.e., running time  $\ll$  diameter of the network
- How is this even possible...?

# What?

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- Emphasis on theoretical aspects
- Upper-bound results:
  - e.g., there exists an algorithm that is so-and-so fast
- Lower-bound results:
  - e.g., no algorithm is so-and-so fast
- When possible, matching upper and lower bounds:
  - e.g., this is the fastest possible algorithm

# What?

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- Not only classical results but also recent research
  - you'll be up-to-date and well prepared if you'd like to write an MSc thesis in this area
- Mathematical tools
  - in particular, Ramsey's theorem
  - useful in other areas of computer science, too
  - nice result, too few computer science students know it

# Objectives

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- Good understanding of the models that we study
  - what is easy, what is possible, what is impossible
  - what kinds of techniques work, what doesn't
  - what is not yet known
- You know how to program computers,  
here you'll learn how to program networks
  - entirely different way of thinking, new bag of tricks

# For whom?

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- Advanced course, so you are expected to have BSc in computer science (or equivalent)
  - No specific courses required, basic knowledge of discrete mathematics is enough
  - If you don't know proof by induction, you'll be in trouble
  - If you don't know the basic concepts of graph theory, you'll need to do some extra reading on your own
  - If you have never heard of distributed algorithms, **don't worry**, I'll explain everything



# Practicalities

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- **Read the web page!**
  - <http://www.cs.helsinki.fi/jukka.suomela/dda-2010/>
  - Don't assume anything, this isn't a typical lecture course
- 7 lectures, 2 exercise session, final report
  - 3 credits, no exam, pass/fail
- Ask if anything is unclear – emails are welcome
  - If you use IRC, you can try to join #dda-2010 on IRCnet

# How much...?

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- 3 credits  $\approx$  2 weeks of full-time study!
  - e.g., 2 hours of lectures + **6 hours** of self-study each day
- Exercises are open-ended, calibrate it yourself!
  - **doing more:** solve by yourself first, then look it up, then take part in discussions, then revise your solution, then write it up nicely, solve some optional exercises ...
  - **doing less:** don't worry if you can't solve everything before the exercise session, don't try to give the best possible answer but something that is easy to prove, ...

# Final report

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- The final report should demonstrate that
  - you understand the basic concepts
  - you have done your quota of self-study
- I can tell the difference between a 2-week report and a 1-night report
- Remember: this time ***you can use sources***, but you must use appropriate citations
  - see the web page for links to some sources I have used